

## **ARGUMENT AGAINST MEASURE G THE BENICIA CITY CHARTER MEASURE**

### **VOTE NO on Measure G !**

**Don't be fooled:** Measure G is not needed for a transfer tax. Benicia already has a transfer tax. It's 55 cents per \$1,000 of value. Benicia is a General Law city. It can't raise its transfer tax any higher because of statewide caps. That's why City Hall wants Measure G. To bypass the caps and put forth Measure H, to massively increasing the existing transfer tax by 727%.

**Don't be fooled** by Measure G's claim that it's for the "sole purpose of allowing voters to consider enacting a real property transfer tax (Measure H)." Read the fine print in the Ordinance, Article II, Sec. 200. It says the Charter is "in relation to municipal revenues **including taxation and assessment, . . .**"

**Don't be fooled:** Measure G is not limited to increasing the transfer tax. It will give City Hall the GREEN LIGHT to increase permit fees, license taxes, parking fees, usage fees, special assessments—the list goes on—al beyond Statewide tax caps!

**Don't be fooled** by Measure G proponents. Benicia has been a General Law city since it was incorporated in 1851. Proponents of Measure G want to change 173 years of history. Why? For City Hall's history of poor fiscal management. Just look at the City's payroll. For 2024, the City is on track to spend \$41+ million on payroll, almost 20% more than last year.

**Don't be fooled** by City Hall claims that Measure G will provide "necessary" funding for infrastructure. Revenues would go to the GENERAL FUND. City Hall will have the go-ahead to raise taxes, fees and assessments for anything, not just for infrastructure.

### **Vote No on Measure G**

Association of Benicians Opposing Charter City and Real Property Transfer Tax Measures  
s/ Christopher Shenfield, Attorney at Law  
s/ Lawrence Morsen, Retired Water Utility Executive  
s/ Kenneth Bocox, 40-Year Benicia Resident  
s/ William J. Groves, Retired Title Insurance Executive  
s/ Melinda A. Laudy, Principal Interior Designer